## **APPENDIX**

The 17 self-efficacy items used in the questionnaire, distributed through its three dimensions of analysis

Team and Leadership	1. How much can you influence the decisions that are made in a team you are part of?
	2. How much can you express your views freely whilst working in group?
	3. To what extent are you successful in getting what you need whilst working in group?
	4. How much can you do to influence the orientation of a group project?
	5. How much can you do to get through the most difficult moments with your project team?
	6. How much can you do to promote cohesion and fairness in a group project?
	7. How capable are you in keeping your team colleagues on task and focused?
	8. How capable are you in motivating your team colleagues?
	9. How capable are you to progress in the project when your team seems to not collaborate?
	10. How capable are you in helping your team members with their skills?
Confidence (in the Project)	11. How much can you do to overcome the influence of adverse project-related conditions?
	12. How capable do you feel about getting other stakeholders involved in the project (partners, potential users, potential clients, specialists, etc.)?
	13. How capable do you feel about explaining your project to other stakeholders (partners, potential users, potential clients, specialists, etc)?
	14. How capable are you in using design thinking as a process to solve a design challenge?
Anticipation of Impact	15. How capable are you in anticipating how a challenge contributes to your personal development?
	16. How capable are you in anticipating how a challenge contributes to your future career?
	17. How capable are you in anticipating how a challenge contributes to a sustainable future (at the economic, social and environmental levels)?